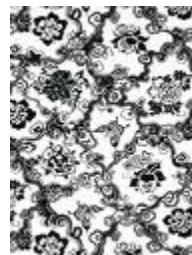




HUNERKADA
College of Visual & Performing Arts

DIPLOMA COURSE

SUBJECT: - TEXTILE DESIGN



Aims and objectives:

The course aims to provide a Textile designer a clear perspective on creativity and its application in innovative textile design. This Textile programme is unique in providing professionally qualified Textile Designers for the Fashion, Interior and automotive industries. It is a programme that encourages creativity combined with the technical knowledge for translating textile concepts into marketable products. A successful Textile Designer needs creative ingenuity, design world knowledge and confident technical skills. This course helps design professionals to deepen skills and experience with in the Textile industry through the support of leading international contemporary designers and academics. Different techniques of textile designing like screen-printing block printing tie & dye& weaving encourages and strengthen the skill of artist to do work professionally.

Duration: - Two YEAR
Class Timings: - (Four days a week)
Admission Criteria: - Throughout the year (Individual basis)

COURSE OUT LINE:-

1STAND 2ND MONTH

- 1 PENCIL GRADING
- 2 LINE AND CIRCLE PRACTICE
- 3 FORM AND VOLUME
- 4 STILL LIFE DRAWING

- 5 DRAWING AND UNDERSTANDING TEXTILE TEXTURE
- 6 CAVE PAINTING INFRANCE
- 7 NATURE STUDY
- 8 DRAWING AND UNDERSTANDING TEXTILE TEXTURE

3RD AND 4TH MONTH

- 9 COLOUR THEORY
- 10 COLOUR WHEEL
- 11 UNDERSTANDING TINT'S, SHADES AND TONES
- 12 TONAL CHART
- 13 HISTORY OF EGYPTION
- 14 UNDERSTANDING ELEMENTS OF ART AND PRINCIPAL SOF DESIGNS

5TH AND 6TH MONTH

- 15 TEXTURE, MOTIF DEVELOPMENT (BASIC)
- 16 DESIGN DEVELOPMENT
- 17 UNDERSTANDING ABOUT RESEACH BOARD, MOOD BOARD AND STORY BOARD.
- 18 HOW TO DRIVE A WINDOW DESIGN FORM RESEARCH BOARD
- 19 TYPES OF DESIGN REPEAT
- 20 HISTORY OF INDUSVALLY CIVILIZATION
- 21 TYPES OF DESIGN RESPECTS (DIGITAL)
- 22 INTRODUCTION TO FABRIC AND TECHNIQUES OF FABRIC PRINT

7TH AND 8TH MONTH

- 23 HISTORY OF DESIGN
- 24 ASSIGNMENTS REVALENT TO DESIGN HISTORY
- 25 HISTORY OF GANDHARA CIVILIZATION
- 26 HISTORY OF GREEK CIVILIZATION
- 27 DESIGN AND MOTIF DEVELOPMENT FROM GREEK ART

9TH AND 10TH MONTH

- 28 PREPARATION OF STORY BOARD AND MOOD BOARD ACCORDING TO SPECIFIC THEME

- 29 DESIGN DEVELOPMENTS FROM BOARDS
- 30 INTRODUCTION OF DIFFERENT MEDIUM USED IN ART
- 31 ASSIGNMENT OF DESIGN BY USING DIFFERENT ART MEDIUM
- 32 HISTORY OF PAKISTANI ARTIST.

11TH AND 12TH MONTH

- 33 INTRODUCTION TO TOOL OF PHOTOSHOP
- 32 INTRODUCTION TO TOOL OF CORELDRAW
- 35 ASSIGNMENTS OF DESIGN AND PATTERN AND PHOTOSHOP AND CORELDRAW
- 36 MAKING OF DIGITAL SHIRTS AND PRINTS ON PHOTOSHOP
- 37 BED SHEET AND CUSHION DESIGN ON PHOTOSHOP

13TH AND 14TH MONTH

- 38 INTRODUCTION TO FABRIC AND TECHNIQUES OF FABRIC PRINT
- 39 TIE AND DIE
- 40 SHABORI
- 41 BATIK
- 42 STENCILING

15TH AND 16TH MONTH

- 43 BLOCK PRINTING
- 44 SILK PAINTING
- 45 SCREEN PRINTING
- 46 PUNCHING

17TH AND 18TH MONTH

- 47 ADVANCE WEAVING TECHNIQUES
- 48 STUDENTS SHOULD WEAVE COMPLETE PIECE

FINAL PRESENTATION INCLUDE:

- A) DEVELOPMENT OF SKETCHES AT LEAST 20
- B) DEVELOPMENT OF WORK

- C) 3 COLOR VARIATION
- D) RANGE OF ANY FINISHED PRODUCT

UPHOLOSTERY:

- A) DESIGN FOR CUSTIONS
- B) FURNITURE CUSTIONS
- C) ACCESSORIES IN THREE COLOR COMBINATION

BED LINE:

- A) UNDER SHEET
- B) OVER SHEET
- C) PILLOW CASE IN THREE COLOR COMBINATION

CLOTHING:

- A) ONE MATERIAL OF DESIGN
- B) MATERIAL + 3 COLOR COMBINATION
- C) 2 STITCHED ITEMS

WORK TO BE SUBMITTED BY A FIXED DEAD LINE

ASSESSMENT

The DIPLOMA COURSE students will be assessed as follows:

• Assignments (continues assessment)	60%
• Final Project	30%
• Attendance <u>10%</u>	
 TOTAL	 <u>100%</u>
 PASSING MARKS	 50%

Grades will be determined as follows:

- A+ = Above 80%
- A = 70-79%
- B = 55-69%
- C = 50-55%
- Fail = Below 50%